



# mobile application design

## week 4: Networking + Media

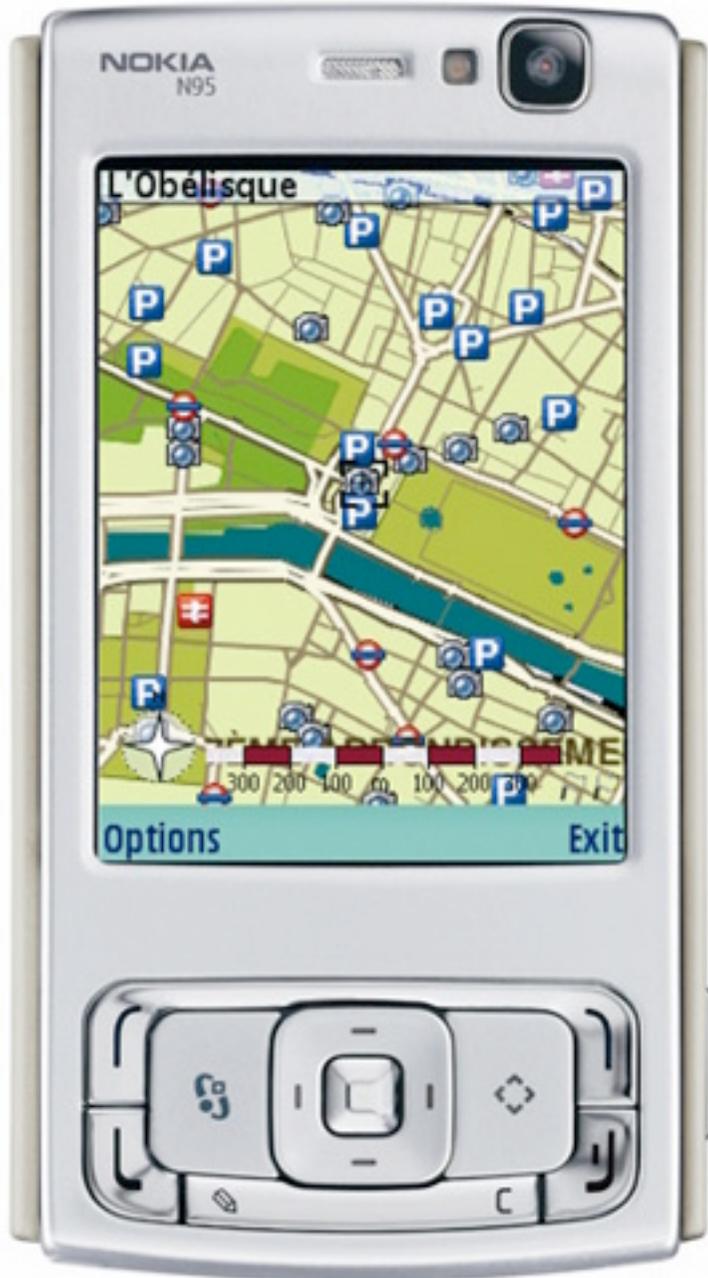
michael sharon

# Menu

- **Review: Homework, Setup**
- **Presentations:**
- **Phone of the Week**
- **Tips'n'tricks**
- **Deployment**
- **Multimedia**
- **Networking**

Phone of the week

Nokia N95



# Nokia N95

- GPS!!!
- Bluetooth 2.0
- USB 2.0
- WiFi
- QVGA
- 5 Megapixel camera
- Tons more

Samsung i560



# Samsung i560

- S60 3rd Edition
- GPS!!!
- Slider
- 3G
- 3.2MP camera
- QVGA screen

Review: Homework / Setup

# Presentation

# Tips'n'tricks: Eclipse

# Directory Structure

# Preferences

type filter text

## New Midlet Suite



Specify preferences for new J2ME projects

- Force Java 1.1 Compliance
- Automatically Use Resources Directory in New Projects

Resources Directory:

- ▶ General
- ▶ Ant
- ▶ Help
- ▶ Install/Update
- ▼ J2ME
  - Device Management
  - New Midlet Suite**
  - Over the Air
  - ▼ Packaging
    - Obfuscation
    - Preverification
- ▶ J2ME Polish
- ▼ Java
  - ▶ Appearance
  - ▶ Build Path
  - ▶ Code Style
  - ▶ Compiler
  - ▶ Debug
  - ▶ Editor
  - ▶ Installed JREs
  - JUnit
  - Properties File
- ▶ Plug-in Development
- ▶ Run/Debug
- ▶ Team

Restore Defaults

Apply



Cancel

OK

# Preferences



type filter text

- ▶ General
- ▶ Ant
- ▶ Help
- ▶ Install/Update
- ▼ J2ME
  - Device Manage
  - New Midlet Sui
  - Over the Air
  - ▼ Packaging
    - Obfuscati
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- ▼ Java
  - ▶ Appearance
  - ▶ **Build Path**
  - ▶ Code Style
  - ▶ Compiler
  - ▶ Debug
  - ▶ Editor
  - ▶ Installed JREs
  - JUnit
  - Properties File
- ▶ Plug-in Developme
- ▶ Run/Debug
- ▶ Team

## Build Path

Specify the build path entries used as default by the New Java Project creation wizard:

Source and output folder

Project

Folders

Source folder name:

Output folder name:

As JRE library use:

Restore Defaults

Apply

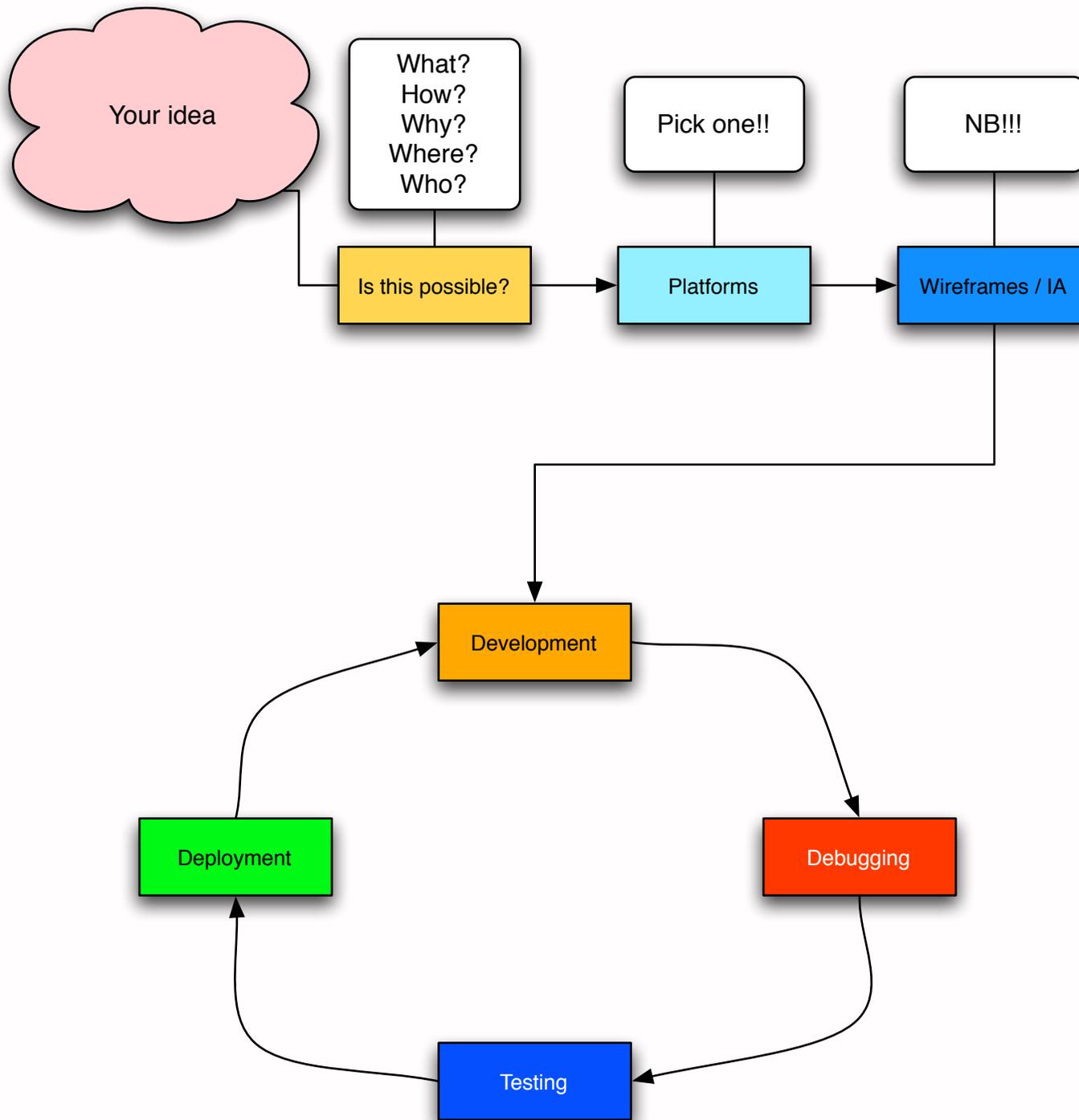
Cancel

OK



Flashback!

# Sample Mobile Development Process



# Multimedia

# MMAPI (JSR-135)

- MIDP 2.0
- Audio playback / record
- Video playback / record
- `javax.microedition.media`

# MMAPI Architecture

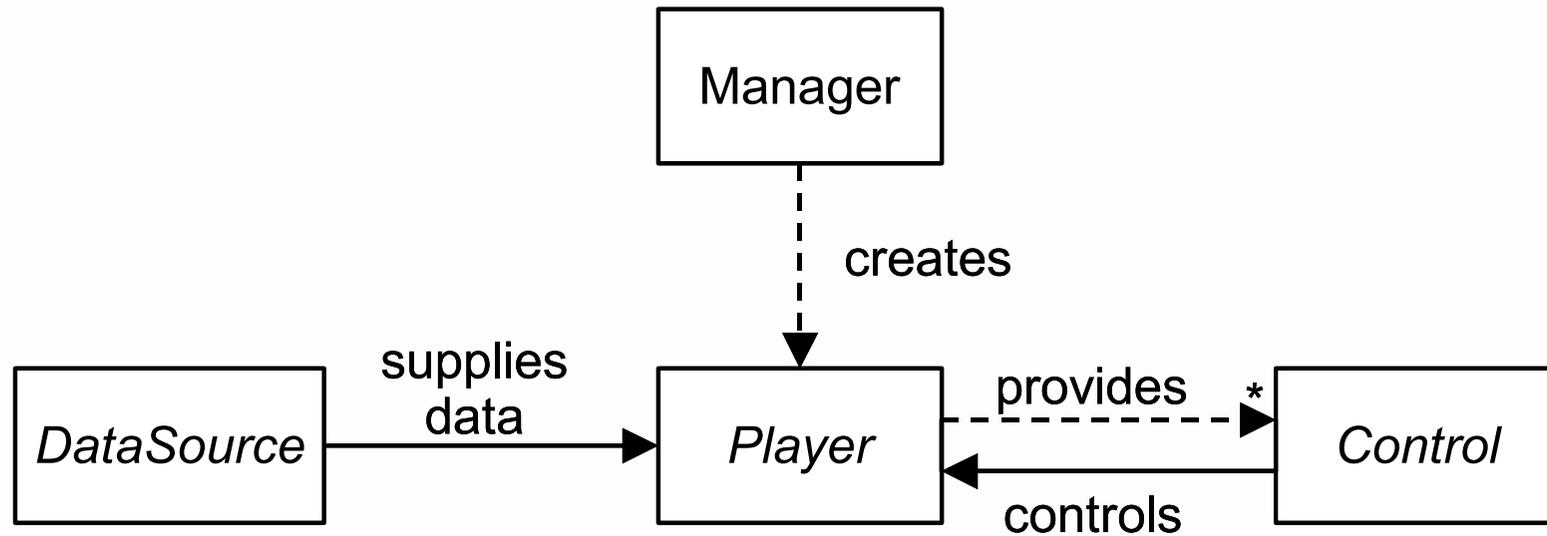
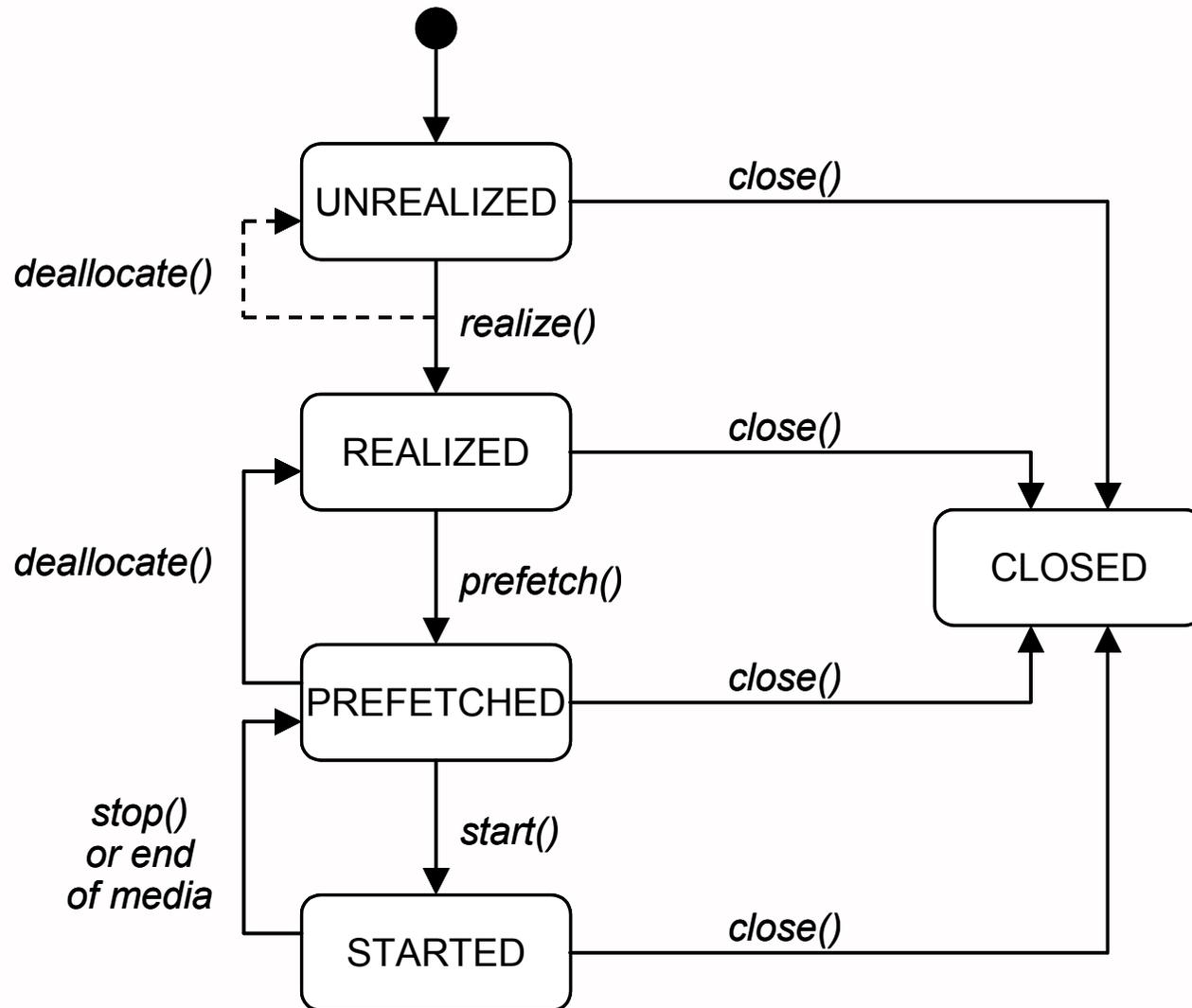


Figure 1: MMAPI architecture

# Player State Model



# MMAPI Usage

- Check device support(stage 1)
- Check Content-Type
- Audio -
  - sampled files large
  - MIDI small

# MMAPI Camera

- Capture video (mostly stills)
- Draw to Form / Screen
- Create thumbnails
- Interesting applications
- Attack of the Killer Virus
- <http://www.ojom.com/?id=16>

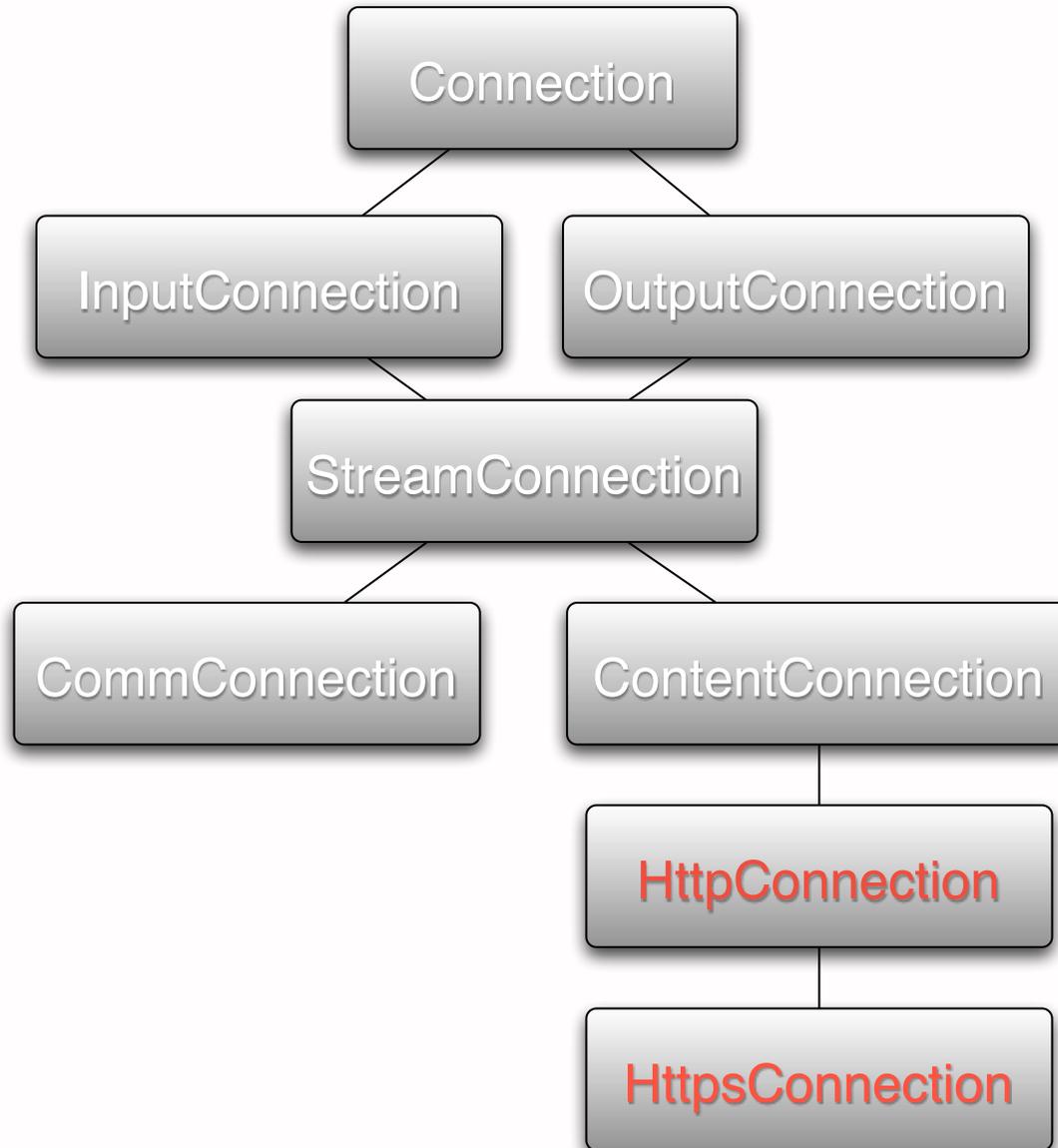
# MMAPI Questions/ Issues

Networking! (not that kind)

# GCF

- Generic Connection Framework
- lives in `javax.microedition.io`
- HTTP required in MIDP 2.0

# Partial GCF Diagram



# HTTP

- Powers the “dubdubdub”
- Stateless protocol
- Required in MIDP 2.0

# OPERATION: HTTP

- Requests + Responses
- GET, HEAD, POST
- GET - parameters in URL (query string)
  - `http://mysite.com/?this=that&p=1`
- HEAD - only headers get returned
- POST - parameters passed in body

# HTTP Gotchas

- POST is more complex
- Costs \$\$ [except for WiFi on N80 :-) ]
- Affects MIDlet Security
- Set Permissions
- `javax.microedition.io.Connector.http` (and friends)